

Towards Proving TLM Properties with Local Variables

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Outline

- Motivation
- SystemC
- TLM Property Checking
- TLM Properties with Local Variables
- Experimental Results
- Conclusions



Motivation

- ESL design
- Correctness of the initial TLM model
- Deadlock-freedom, local assertions, causality between transactions and events
- Data integrity?



What is SystemC?

• C++ class library

concurrencyclockshierarchyHW data types..



www.systemc.org

- Simulation kernel
 - Non-preemptive execution semantic
 - Event-driven
- Transaction Level Modeling (TLM)
 - Separation of communication and functionality
 - Communication by method calls: write(data, addr)
 - No detailed protocols, no clocks, ...



Running Example (1)



void write(char c_in) {
 while (num_elemts == max)
 wait(read_event);

}

```
data[(first + num_elemts) % max] = c_in;
++num_elemts;
write_event.notify();
```

void read(char &c_out) {
 while (num_elemts == 0)
 wait(write_event);
 c_out = data[first];
 --num_elemts;
 // first = (first + 1) % max; bug
 read_event.notify();



. . .

Running Example (2) – An Execution



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 - Model generation
 - Property language & monitor generation
 - BMC-based formulation
- TLM Properties with Local Variables
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Model Generation (SystemC to C)

Step 1: Basic transformation

- Identify elaborated structure
- Translate OO features to C

Step 2: Scheduler generation

- Scheduler loops
- Non-deterministic process selection
- Code for process execution

Step 3: Events & Context Switches Handling

- Test/set primitive variables
- Break/continuation of process with jumps



Properties & Monitors (1)

- **PSL based** (see Tabakov et al. FMCAD08)
- Primitives:
 - Variables
 - Return value and parameters of functions
 - Begin & end of transaction
 - Event notification

System event

- "Time":
 - Sample at all system events
 - Change of resolution by clock expressions



Properties & Monitors (2)

TLM Properties

 Notification of events, begin & end of transactions and order of occurrence

default clock = write_event.notified || read_event.notified; always (write_event.notified -> next_e[1:10] read_event.notified)

Monitors

- Translate property to FSM
- Embedded into C model as C++ assertions



BMC & Induction

- Transition relation
 - State s = current values of variables
 - T defined by outermost loop of scheduler
- Formulation

 $allSafe(s_{[0..n]}) = \bigwedge_{0 \leqslant i < n} safe(s_i, s_{i+1})$

 $\exists s_0 \dots s_k. \left(I(s_0) \land path(s_{[0..k]}) \land \neg allSafe(s_{[0..k]}) \right)$

 $k = 0, 1, 2 \dots$ (number of unwound main loops)

• Induction (see Große et al. MEMOCODE10)



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- Motivation
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 - Syntax & Semantics
 - Monitoring Logic
 - Optimization
- Experimental results
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Syntax & Semantics

• Syntax

- Local variable in TLM property by
 var x = exp
- x refers to actual value

default clock = write_event.notified || read_event.notified; always ((write_event.notified, var x = c_in) -> next_e[1:10] (read_event.notified && c_out == x))

Semantics

- Based on FSM
- Tokens for overlapping evaluations
- Token holds local variables

One Evaluation







Monitoring Logic

- Embedding allows Formal PC
- Token
 - n values of n local variables
 - 1 value for FSM position
 - Statically allocated
- Number of tokens
 - Upper-bound = bound of the property (syntactically derivable)
 - Exact number \Rightarrow incremental PC

Optimization

Avoid overlapping evaluations

- Only 1 token necessary
- Start evaluation from non-deterministic state ⇒ all possible evaluations covered implicitly
- Unwinding depth sufficient? \Rightarrow counter for passed sampling points



Experiments

- CBMC v4.0, AMD 3.4 GHz, 8GB RAM, Linux
- FIFO design

FIFO Size	IP	ΟΡΤ
max = 5	47.90s	22.25s
max = 10	877.43s	220.69s



Conclusions

- Local variables support for TLM-PC
 - Data integrity formally specified and proven
 - Optimization by using non-determinism
- Future work:
 - Automation
 - Extension for other property classes